

## NASDA Junior National Talent Competition

Talent can be anything you can do. We are all good at something, so let's see what you can do and have fun! This is meant to be fun and to do something different.

### Some Talent ideas:

- Tell a story/skit
- Poetry
- Sing
- Dance
- Demonstrate how to do something

### Rules:

1. Can be done with a partner, however will be judged separately.
2. Acts will be allotted no more than **FIVE (5) minutes** to perform. There will be a five (5) point deduction if performance goes over allotted time.
3. Participants may only perform **ONE** time for their points to count, but may help another participant set up props, etc.
4. No profanity or vulgar lyrics in any vocal performance or dance music. This is a family oriented event.
5. No open flames or any other dangerous additions.
6. Microphone will be provided. Acts **MUST** provide their own recorded music, instruments, props, etc. Recorded music must be on a CD, flash drive, or on cord for phone.
7. If participant needs music, please have it to the committee prior to event for sound check.

Please let the committee know what your Talent is during the Exhibitors meeting. Thank you in advance.

### Talent Show Judging Criteria:

- Execution and skill, value, showmanship
- Costuming and effective use of any props
- Accuracy and recovery from mistakes
- Choreography
- Effectiveness of opening and finale
- Total impact of a performance.
- Confidence
- Facial expressions and on-stage personality

NASDA Junior Nationals Talent Show Judging Criteria

NAME: \_\_\_\_\_

Division: \_\_\_\_\_ Pee Wee    \_\_\_\_\_ Junior    \_\_\_\_\_ Intermediate    \_\_\_\_\_ Senior

Confidence (1-10) \_\_\_\_\_

Technical Difficulty (1-10) \_\_\_\_\_

Entertainment Value & Showmanship (1-10) \_\_\_\_\_

Stage Appearance (1-10) \_\_\_\_\_

Originality (1-10) \_\_\_\_\_

Personality (1-10) \_\_\_\_\_

Audience Response (1-10) \_\_\_\_\_

Overall Performance (1-20) \_\_\_\_\_

**TOTAL** \_\_\_\_\_

Time Deduction (- 5) \_\_\_\_\_

Note: 5 Points will be automatically deducted if performance time exceeds time allotted.

Bonus: Costuming and Effective use of props (1-10) \_\_\_\_\_

**Overall Total** \_\_\_\_\_